THD 295 – Projection Project

"THE WHITE CARD" – PART 2
"SCENES FROM AN EXECUTION PROJECT" - PART 2
PART 1 - Due Fri., April 10 Before 5:00pm

For this project, each student will redesign their projection project part 1 using their chosen.

For PART 2, each student will reinterpret the projection design through the lens of digital bodies/characters/minds that will utilize concepts and ideas from the assigned readings on Mar. 30. There are multiple ways into this project. For example, the projections could be the inner monologue of one of the characters in the play. The projections could be a character in a play. Or the projections might be a digital body, digital mind, or a digital character, or a tertiary lens through which the audience interprets the play.

Requirements for the presentation:

1) A one-page design statement (concept)
2) a unique scenic background for each scene (some may be repeated, but pay attention to shifts in the text in time, mood, etc.).
3) At least one, original photographic image
4) Transitions between scenes that support the movement, pace, and thematic content of the scene.
5) Part II will be created using Isadora – Complete Isadora File and Directory Structure with media submitter via a single ZIP file with your name, play, and "PART2" as the filename.

RUBRIC (Part I – SCENERY AND SPACE):	
Complete Design:	**20pts**
Compositional Unity:	**30pts**
Support of Play Text:	**30pts**
Notes and Supporting Documentation:	**20pts**
Total:	**100pts**

RUBRIC (Part II – BODY AND MIND):	
Complete Design:	**20pts**
Compositional Unity (Stylistic Translation):	**30pts**
Support of Play Text:	**30pts**
Notes and Supporting Documentation:	**20pts**
Total:	**100pts**