THD 295 – Projection Project

"THE WHITE CARD" – PART 1
"SCENES FROM AN EXECUTION PROJECT" - PART 1
PART 1 - Due Fri., March 13 Before 5:00pm

(Part 2 due Apr. 3 Before 5:00pm) – Additional Instructions delivered on Monday, March 9.

For this project, each student will choose from one of the two plays provided to the class (*Scenes from an Execution*, *The White Card*). Each play contains a strong leading character or characters, multiple scene locations, and potential for creating a strong visual style.

For PART 1, each student will create a "simple" scenic slideshow that will provide the audience with the given circumstances of each scene (where, when, etc.). Think of this project as "projected scenery". You will be provided with scenic designs that include projection surfaces and the dimensions/aspect ratios of those surfaces.

Requirements for the presentation:

1) A scene breakdown chart and brief, one-page design statement (concept)
2) a unique scenic background for each scene (some may be repeated, but pay attention to shifts in the text in time, mood, etc.).
3) At least one, original photographic image
4) Transitions between scenes that support the movement, pace, and thematic content of the scene.
5) Part I will be created using QLab
6) Part II will be created using Isadora
7) all image files, QLab / Isadora program files, scene breakdown charts, and accompanying paperwork/notes should be turned in via ZIP file with your name and play as the filename.

RUBRIC (Part I – SCENERY AND SPACE):	
Complete Design:	**20pts**
Compositional Unity:	**30pts**
Support of Play Text:	**30pts**
Notes and Supporting Documentation:	**20pts**
Total:	**100pts**

RUBRIC (Part II – BODY AND MIND):	
Complete Design:	**20pts**
Compositional Unity (Stylistic Translation):	**30pts**
Support of Play Text:	**30pts**
Notes and Supporting Documentation:	**20pts**
Total:	**100pts**